Model Paper “Graphics Design & Animation”
For DIT – Semester-II
Annual Examination 2013 & Onward

Roll No.___________

Objective
Part-A

Time: 20 Minutes
Marks: 10

Note:- This part is compulsory. It should be attempted on question paper and returned to the Supervisory staff after the prescribed time. Cutting, overwriting and use of lead pencil are not allowed. Supervisory staff is required to attach it with the Answer Book.

Q.1 Choose the correct answer & encircle it. (1x10)=10

1. We can fill foreground color in the object with the help of.
   a. Alt + Backspace          b. Ctrt +Backspace
   c. Alt + Ctrl + Backspace   d. None of these

2. When we reduce the opacity, which function will perform.
   a. Fill Color                b. Transparent Object
   c. Delete Object            d. None

3. What is the abbreviation of PNG extension?
   c. Portable Network Graphics d. None of these

4. We can give curve to straight line with the help of.
   a. Convert to curve          b. Convert line to curve
   c. Fit text to path          d. None of these

5. To measure the distance from one corner to another corner of an object we use
   a. Horizontal tool          b. Vertical tool
   c. Slanted Dimension tool.  d. Callout tool

6. We can add shadow in any object with the help of.
   a. Extrude tool             b. Shadow tool
   c. Fountain fill tool       d. Blend tool

7. The short key of fit page to window is.
   a. Ctrl+F2                  b. Ctrl+Alt+2
   c. Ctrl+2                   d. None of these

8. Ink bottle tool is used to.
   a. Fill color               b. Outline color
   c. Both of these            d. None of these

9. What is the abbreviation of CSS:
   a. Cascading Spread Sheet   b. Cascading Style Sheet
   c. Cascading Style Sheet   d. Cascading Single Sheet

10. We can use dreamweaver to creat.
    a. Static web pages        b. Forms
    c. Frames                  d. All of these
Subjective Part-B

Section - I

Q.2 Write the short answer to any Twelve (12) from the following questions:

1. CMYK stand for.
2. What is meant by RGB.
3. How we can add sharpness in our image.
4. Why we use “Save for Web & Devices” command.
5. Write the usage of “Magic Wand Tool”.
6. Why we use the “Lock Object” command in CorelDRAW.
7. Which mouse button we use to select the line color.
8. What is the maximum value to change the zoom size in CorelDRAW.
9. Why we use the "weld" command in CorelDRAW.
10. What is the default size of printable area in CorelDRAW.
11. Why we use motion guide option.
12. What is the difference between Frame & Keyframe.
13. What is the difference between Motion Tween & Shape Tween.
14. What is the main function of Time Line in FLASH?
15. HTML stands for?
16. What is meant by Print, Publishing & Electronic media?
17. What is the difference in Code View & Design View.
18. Why we use DIV in Dreamweaver.

Section - II

Long Questions

Note: Attempt Any two (2) Questions. 8x2=16

Q. 2 Write a note LASSO Tool.
Q. 3 Why we use Scenes in Flash.
Q. 4 Explain: Tabbed Panel, Collapsible Panel & Accordion in Dreamweaver.